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About This Game

Silence of the Sleep

Silence of the Sleep is psychological horror adventure game for PC.

You play as a man called Jacob Reeves. A man who has lost his reason to live. He throws himself into a blackness to end his misery, but instead of it being the end he wakes up without a memory of his life before.

You will travel through the abstract world of *Silence of the Sleep* to find the very reason for your journey...

What should you know?

Now that is a good question!
Here are some info about *Silence of the Sleep* that I believe are worth knowing:

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- Side scrolling 2D with unique, digitally drawn graphics
 - Unique music from one end to another
 - Minimalistic interface - I won't hold your hand through the game
 - Challenging puzzles
 - No shooting - Enemy encounters are pretty rare and you can't kill the enemies, avoid and hide from them to survive
 - Original gameplay and twisting story - Silence of the Sleep has well crafted balance between horror and adventure, this allows me to build different atmospheres which brings variety to gameplay
 - One man game - Graphics, animation, coding, music... You name it!

Title: Silence of the Sleep
Genre: Adventure, Indie
Developer:
Jesse Makkonen
Publisher:
Jesse Makkonen
Release Date: 1 Oct, 2014

a09c17d780

English





Chronicon Apocalyptica

by Robert Davis

Show Stats

Restart

Achievements

Menu

With no sword, you grab a pole from the wagon and ready yourself for combat, a test your Pictish ancestors have relished for centuries. A moment later, a Viking raider is upon you. You had expected a burly, dirty man with a horned helmet and an axe, but he looks like any professional fighter with neat armor, round helmet, and a well-forged sword. He holds up his blade and smiles. "Come here and don't give me any trouble. There'll be needing people like you in the Dublin markets," he says in a Norse accent.

The time for talking is over.

- This will be a test of sheer combat ability. Charge.
- Catch him off guard. Make a strategic retreat.
- He is not expecting resistance. Hold my ground.

Next

Very fun game to just pass the time, reminded me of the 15 minutes every school day where in tutorial id play the exact same game on a piece of paper with a friend. The AI could be improved on making them more of a challenge.. This game is a buggy mess, what some would consider "skill" is just broken game mechanics. A single pitchfork kills 10+ zombies in a single hit. Doesn't teach you how to use your DNA to upgrade. Its hot trash.. as she was the best fighter in deception and too op in armageddon,she is beast here just like she was used to. fairly overpowered, best character in the kombat pack.. This is all about luck, not about skills or abilities of players.

You may try your best to beat this game but you may fail if you aren't lucky.

If trying much effort but still can't win, it's not fun. Really unfair game for me.. Recommending this short experience as it is free – no particular problems other than grabbing some items did not seem to register normally from time to time.

However it would be nice to have the ability to teleport (or some tool to fetch items) for people that don't have large rooms to get to places out of reach. I had problems getting the red cube that bounced outside of the play zone when it first appeared and had to restart. Also had an issue when I dropped the candle by example – there was no way to get it back (other than restarting).

For your reference the room setup was exactly 2 X 2 meters.

. This is a video game, therefore I cannot recommend it.

Garbage.

Watch this video to see why you should avoid the game at all costs:

<https://www.youtube.com/watch?v=WxhnbjmuPzc>. This DLC takes place 10 years before the events of the base game and focuses on the background of Mors. It will teach you where he got his scars, where he met his dog and why he earned the nickname 'The Butcher'. It starts off with you patrolling the wall with a new recruit and suddenly the Wildlings launch a surprise attack and kidnap a builder of the Wall. So you set out to rescue him with a few people and you are predictably caught and imprisoned. It is quite interesting being a slave to a tribe of Wildlings and is definitely odd seeing Mors helpless. The whole dlc will take about an hour and does not allow you to carry over your character from the base game. You have to start from scratch but luckily you level up much faster and by the end I was like level 12.

You will be scavenging for what is very low tier armor but will still feel glad when you come across it since it is much better than wearing nothing. Which will come in handy since most of the dlc consists of fighting to survive. Besides that there is nothing else different from the base game. No new armor, abilities or anything of that sort, just a story and different setting. This dlc is decent and can be played anytime you feel like it since it is just backstory. If you already own the dlc I would suggest playing it before the base game.. Looks and feels like a game ported from mobile devices. A poor follow-on to Anomaly 1&2. It does not play like additional levels, and you have to repeat training on the squad units, abilities, etc. Not worth the money, even at \$5.. For me this game was always an example of how such games should be made, there are several interesting campaigns with great storyline, unique missions and units, many great funny cutscenes, lots of so-called 'easter eggs' in most (if not all) missions, that made me replay them again and again, as it felt like i'd necessarily miss something out.. Very enjoyable game for a tenner, there are very few fishing games out there. And even fewer that try to get a "realistic" take on the sport. If you have even a small interest in fishing then i recommend this game. There is nothing that even comes close to this at providing an "authentic" fishing experience.

Yes, at this stage the game has bugs, what games don't these days?, any game you buy can and will have bugs. However the positives of the game far outweigh the negatives, and as long as development continues and new features are added, for the price of a pizza and some wings you cant really go wrong. A lot of the features and improvements have already been shown in videos and are looking like a massive improvement, really looking forward to seeing this title thrive.. VERY VERY VERY GOOD GAME!

2hour later...

Op music and sounds :)

Good game play!

Ty this game! 10/ 10

Köszönöm!. the contents are missing. I PERSONALY like this game, as it has everything I like: Chicken as playable character, guns, shooting chickens and a non-serious gameplay.

HOWEVER I bought it 0,49€, and I think this is the right price, because it is a poor game overall. There are only two modes, two enemies (at least for the first waves) and you can just shoot and throw grenades. You can change weapon by buying them after a looot of time. I think this should be signed as alpha, as it seems really empty. Don't buy it at full price. I love trials games, and Trials 2: Second Edition was where it all started for me. I played this game for hours at a time, on a daily basis, for months. Endless, minimalistic fun, with plenty of achievements and leaderboards to compete for/with. If you're just getting started with Trials games, this is the perfect game for you.

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